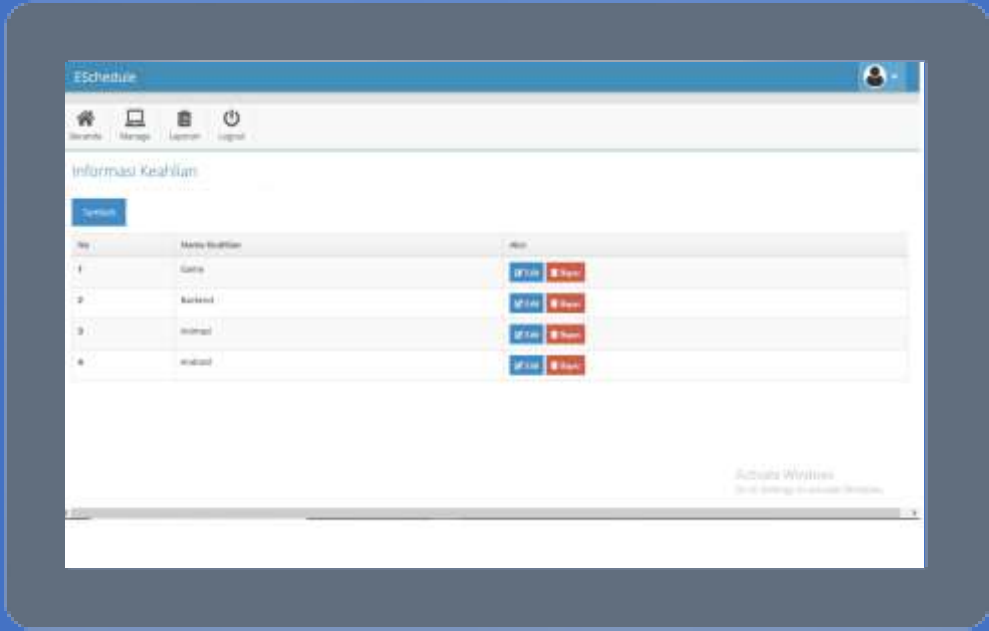


NAME (NIM)	:	Laela Nurul Qomariyah	
TITLE	:	Eschedule (Penjadwalan Magang)	
INTERNSHIP ORGANIZATION/CORPORATION	:	Elecomp Software House Malang	

PRODUCT DESCRIPTION



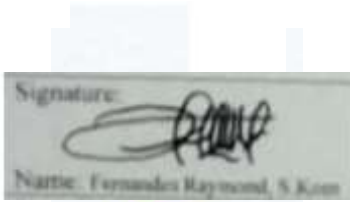
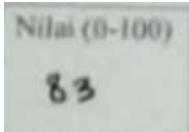
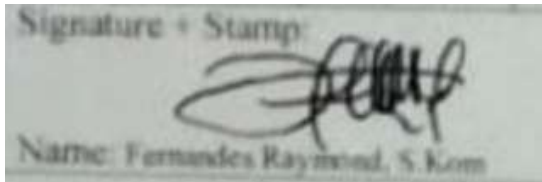
Eschedule

Eschedule merupakan sistem informasi manajemen peserta Praktek Kerja Lapangan (PKL) berbasis web yang digunakan untuk mengelola informasi peserta praktek kerja lapangan.

Fitur

- Fitur manajemen Peserta
- Fitur manajemen Keahlian
- Fitur manajemen Instansi
- Fitur manajemen Laporan dan Bulanan
- Fitur Penilaian

Eschedule merupakan sistem informasi manajemen peserta Praktek Kerja Lapangan (PKL) berbasis web yang digunakan untuk mengelola informasi peserta praktek kerja lapangan. Didalamnya terdapat Fitur manajemen keahlian setiap masing-masing peserta magang, dimana dalam fitur ini tujuannya agar pembimbing pkl mengetahui keahlian peserta yang akan magang, sehingga nantinya dapat dijadikan sebagai tolak ukur untuk tugas yang akan diberikan oleh pembimbing pkl.

APPROVAL					
Academic Supervisor	Signature:	Nilai (0-100)	External Supervisor		
	Name: Prof. Dr. Suhartono, M. Kom				
Head of Computer Science Department	Signature + Stamp:		Head of External Organization		
	Name : Dr. Cahyo Crysdian				

Nama Dosen Pengunjung Expo	TTD	Nilai	Nama Dosen Pengunjung Expo	TTD	Nilai

Guideline to Develop Product Description:

1. Product Description is written on white HVS A3 80 Gram as shown by the available template.
2. Every student to participate in Internship Program must create Product Description for every system / application developed at external organization.
3. Product Description must be approved by External Supervisor, Head of External Organization, Academic Supervisor, and Head of Computer Science Department UIN Maulana Malik Ibrahim Malang, prior to Internship Exhibition.
4. Contents of Product Description depend on the type of system as follows:
 - a. WEB / Software Application :
 - i. Student needs to describe/draw/present GUIs, Features, and User Instructions.
 - b. Computer Network / Data Communication :
 - i. Student needs to describe/draw/present the Design of Network Topology, Network Management, and Server Management & Configuration.
 - c. Robotic / IoT / Control System:
 - i. Student needs to describe/draw/present Hardware Design, Hardware Photographs, and User Instructions.